



VENOMX4™

mouse controller combo

SETUP SOFTWARE VER 2.10 UPGRADE

What's new

Tuact's Venom-X4 Setup PC software Version V2.1 added the Mouse moving Deadzone adjustment option on the Configuration windows showing as below:



The Deadzone

The term of Deadzone is a data value point at which the game character start to move. Any data lower than this point will be ignored.

Increasing the Deadzone value could speed up your mouse movement when character start to move, but it would also bring the jitter and decrease the effective data range, thus user has to balance the benefit and its drawback.

The new TGS tracking system has the ability to increase the deadzone value to the mouse data. The Venom-X4 profile stores the Deadzone value data, user can change it with the Ver 2.1 Deadzone option. Tuact's always set this value to zero in the default profile that get the smoothest micro move possible.

Adjust the Deadzone

Press the "Up" or "Down" arrow to change the value, this value will be added to the moving data to make the micro move faster.

Adjustable Range: 0-100

Caution:

The console game controller data range is only 127, the higher Deadzone, the less 1:1 range is available. Thus, if you set the Deadzone value too high, then you will lose most of the 1:1 range just like you only have a digital button to turn the weapon.

Technical support

If you have any questions not covered in this note, you can contact our Tuact Support Team at: support@tuact.com.

